

Scratch outline: “Diogenes & Alexander”

1. Diogenes:
 - a. Description/Narration/Process: his place in Corinth
 - b. Definition: who was this guy?
 - i. Not a maniac
 - ii. Not a recluse
 - iii. Not like other philosophers
 - iv. What he did—examples:
 - (1) the lantern
 - (2) the servant
 - (3) rolling the cask
2. Alexander:
 - a. Definition: who was **this** guy?
 - i. Young Macedonian soldier, ruler, drinker
 - ii. Schooled by Aristotle; he could think
 - iii. His curiosity--examples:
 - (1) scientists,
 - (2) zoo specimens
 - (3) Hindu mystics
 - b. Narration/Description: **his** reception in Corinth
3. Conclusion: one hidden similarity

Scratch outline: “Computer Addicts”

1. Severe problem (descriptive)
2. Widespread problem (descriptive)
3. What hackers usually do (process)
4. Future revolution
5. What hackers are like (description)
6. Why they're like this (cause/effect)
7. How we humanize computers (cause/effect)
8. How scientists humanize computers
9. What computers can do
10. Negative effects of addiction
11. Future revolution